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## **Knowledge Regarding the Control and Coordination of Global Software Development (GSD) Projects**

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### **Abstract:**

*Knowledge management is one of the aspects challenged by work distribution, seen in its concrete manifestations. Knowledge in global software development projects is absolutely essential in order to cope with the control, coordination and integration of multiple knowledge sources under time pressure and budgetary constraints. In order to have better knowledge, team members should have domain expertise and deep understanding of the client's pain areas and corporate culture limited the ability of an offshore vendor from delivering an effective solution. This study mainly identifies the level of knowledge required regarding the control and coordination of GSD projects in the selected software companies in Karnataka. Also we have briefed the factors which influence and required for better knowledge to attain the project goals and objectives.*

### **1. Introduction**

To attain the project goals successfully, knowledge regarding the control and coordination of global software development is very much required. Every project has its own set of complexity levels, correspondingly the knowledge required to execute the project also differs from one level to another. Knowledge of better control and coordination of software projects helps team members to understand the project goals and result expectation in the initial stage of the project, so they can plan and schedule the time for project execution accordingly. Frequent interaction among team members plays a major role because their communication is more efficient due to shared vocabularies and more common ground. Some of the important things in which team members develop organized shared knowledge about many things are project goals, project execution strategies, processes, team interaction, etc. but that knowledge matters the most for task performance relates to the activities necessary to carry out by team. Having shared knowledge about technical concepts, products, and processes can help software team members develop accurate expectations about future states of the task and improve common grounding in their communication, which helps for better coordination.

### **2. Scope**

The study is limited to the selected software companies in Karnataka. The software companies in Karnataka were selected taking into consideration various parameters like the number of employees, organisation's age, investment outlay, global exposure and market share in the respective area of specialisation.

### **3. Research Methodology**

This study has been undertaken to assess the Management of GSD projects in selected software companies in Karnataka. We have explained here the purpose, design of the study, participants, instruments, procedure and statistical techniques used. Research on knowledge regarding the control and coordination of GSD projects is of great relevance to modern industry as it provides a new dimension to the understanding of how to deal with organizational problems in software industries. Since the problems to be investigated is relatively new, we have chosen an explorative approach.

The empirical study was accomplished through data collection from Project Managers, Team Leaders and Software Developers experienced in working with software development projects in software industries. To obtain the data a well-designed and structured questionnaire has been used and the data for the present study is culled out from both primary and secondary sources. The secondary data is collected by referring the books and searching the websites to present the conceptual foundation of the knowledge regarding the control and coordination of GSD projects.

The primary data relates to the perceptions of the software development professional groups are Developers, Team Leaders and Project Managers. There are more than 2,500 well-established software development companies in Karnataka. For the purpose of the study the major companies have been selected on random basis. From each selected software company 20 respondents were chosen for eliciting responses. When the structured questionnaires were served to all the respondents of the selected 35 companies, respondents from 3 companies did not respond to the request. Out of the responses received from 640 respondents, 140 respondents have failed to respond to the request in an orderly manner. Hence only 500 completed questionnaires in all respects were received and considered for the detailed study. The response towards the management of GSD project was collected by serving a structured questionnaire on five-point Likert scale. For analysis and interpretation of data, weighted mean value, standard deviation, t-test was used.

The data processing was done through SPSS for windows (version 16.0).

#### 4. Pre-Tested Questionnaire

The pilot instrument comes in the form of an advanced draft of a document which adequately represents the progression of the research from abstract concepts, through the development of valid constructs, to the identification of reliable individual questions. With this in view, a pilot study of the questionnaire has been carried out with an aim to provide a broad picture of evaluation of Management of GSD projects and the evidence of accepting or rejecting initial proposed measurement variables or items from the literature. That is to say, a set of questionnaires has been designed for the purpose of collecting primary data by targeting Developers, Team Leaders and Project Managers related to Management of GSD projects in selected software companies in Karnataka.

Data from the literature and the pilot study was used to build the preliminary research framework suitable for software business environment of evaluation of knowledge regarding the control and coordination of GSD projects. The pilot study was conducted prior to the formal data collection process in accord with the recommendation that conducting a pilot study is the final preparation for data collection. The pilot study helped in determining the usefulness and assessing the reliability and validity of the instrument so that we could refine the data collection plans with respect to both the content of the data and the procedures to be followed before final drafting of questionnaire is distributed.

#### 5. Reliability of the Tool

Once the data was collected, it was entered into computer software for analysis. The obtained Cronbach coefficient is .7116, where we can say that the tool obtained to measure the knowledge regarding the control and coordination of GSD project is reliable.

#### 6. Validation of the Tool

The validation of the tool was established through face validity and content validity.

#### 7. Review of Literature

The purpose of knowledge management is to absorb the organizational intellectual capital to use in the future (Lindvall and Rus 2002, pp. 26–38). But the main problem is that the intellectual capital is intrinsic to the human being. In software development organizations, this concept has been applied with the purpose of investing in learning from experience, i.e., an individual can learn on the basis of the experiences lived by other individuals, since all experiences are documented in a systematic way. Knowledge management can help in the decision process, increasing the quality and decreasing costs and project time (reuse), stimulating the development of a consistent information repository to be used in the future. Knowledge management also relates to information collection from projects. Projects generate many types of information that, if shared, can bring benefits for the teams and for the organization. One of the consequences for distributed projects is the stimulation of learning from experiences shared between distributed teams. The interviews conducted indicated that such investment in knowledge management (tools or activities that stimulate information sharing) minimized many obstacles to GSD. The existence of historical data from all projects in the organization, there is not a culture of using this information in an efficient way, because people are not able to use, don't want to use or simply are not trained to use the benefits of an information repository.

De Souza's study is based on knowledge management practices observed in more than 50 software organizations, and after taking into account three factors (the focus of the organization, the degree of structure and the knowledge repositories in place), the authors described three models for distributed knowledge management architectures: client-server (corresponding to codification), peer-to-peer (corresponding to personalization), and a hybrid model, which is a combination of both. While we agree that, taking into account the large variety of settings for GSD, choosing suitable approaches for each organization is important. A better understanding of knowledge work practices can provide useful insights in the role of the organizational culture and of a stimulating work environment as vital for the successful organization of distributed work. Speaking about knowledge in the context of software organizations, Davenport described it as a fluid mix of framed experience, values, contextual information, and expert insights and grounded intuitions that provides a framework for evaluating and incorporating new experiences and information. It originates and is applied in the minds of the knower. In software organizations, it often becomes embedded not only in documents or repositories, but also in organizational routines, processes, practices, and norms. (Davenport 1998, p. 5).

Most of the theory building and empirical research on team cognition has concentrated on real-time and collocated contexts. However, some of the theories and findings in this area may not necessarily extend to geographically distributed contexts (Chen and Gaines 1997). Geographic dispersion affects the nature of interaction within the team and provides fewer opportunities for spontaneous interaction and acquisition of team knowledge. Because of this, it often takes longer for members to get an acknowledgment, obtain an answer, or correct miscommunication. Furthermore, studies have shown that a substantial amount of coordination in software development takes place through informal encounters and meetings in public places such as the water cooler or coffee room (Majchrzak et al., 2000, pp. 569-600), which does not happen when members are separated by distance. Indeed, a recent empirical study examined the radical collocation of software development teams and found significant benefits of collocation in terms of facilitating coordination, learning, and performance.

Consequently, authors have anticipated that geographic dispersion hinders coordination in software development (Espinosa 2000 et al., pp. 392-399). While this may not seem like a novel prediction, it is important to point out that the effects of geographic distance on coordination have not been conclusively determined, mainly because geographic distance often correlates with other boundaries that affect coordination in global teams such as time zones, cultural differences, and technology mediation. In an

article summarizing their several years of research on the effects of distance in teams, Olson and Olson concluded that many of the observed effects of distance are due to factors other than distance. Similarly, more recent studies have shown that factors such as cultural differences and time zones affect coordination more strongly than geographic distance alone. In contrast, recent studies of global teams suggested that distance is still a substantial barrier in collaborative work (Kraut and Streeter 1995, pp. 69-81).

Kakumanu and Portanova (2006, p. 4) have mentioned that for effective outsourcing a company needs good process discipline. Most companies enter into outsourcing agreements without that. This can lead to escalating costs, poor results, and difficulties managing the relationship. The elimination of easy, clear communications channels can further complicate the development process. Process discipline can be lax within companies because employees have the knowledge and communications channels ("over the cubicle") to overcome these lapses. Once a process is outsourced, this knowledge and communication can be lost, causing poor results.

As Alavi and Leidner (2001, pp. 107-136) concluded in their literature review of knowledge management research, shared knowledge is important because knowledge is processed in people's minds and therefore individuals need to have a certain level of overlap in their individual knowledge bases to coordinate their collective action.

Gutwin and Greenberg (1996, pp. 177-201) concluded from their several studies on the subject that team awareness is important for coordination in collaborative tasks that contain interdependent activities, because it helps members shift from individual to shared activities seamlessly and easily, and because members have a better understanding of the sequence and timing of things and the temporal boundaries of their actions. There are several types of team awareness, including work space awareness, activity awareness, environmental awareness, and task awareness and presence awareness, which are particularly popular among collaboration tool design researchers. There are two types of team awareness that are important for coordination task awareness and presence awareness. These two types of awareness are most important in virtual collaboration and because they provide situational knowledge about task work and teamwork. Consistent with the definitions of team awareness discussed above, task awareness as a member's up-to-the-minute knowledge of what is going on in the task in areas that affect that member's work. This definition is similar in concept to Chen and Gaines's concept of chronological awareness, which is knowledge of recent task activities (e.g., knowing who did what recently, who is behind schedule, what tasks are pending).

Gokakkar, Raghavendra. (2007, pp. 281-296), stated that the distributed work environment suffers issues such as lack of mutual knowledge, ineffective knowledge sharing, lack of trust and coordination and interpersonal conflicts. The author conducted an empirical investigation in two projects each employing a hybrid offshore software development model to gain a deeper understanding of the underlying issues. The case study approach allowed for the study of phenomenon in a real-work context. For their study, open-ended semi-structured interviews were conducted as a primary means of data collection. An interpretive analysis using a framework of social identity theory revealed that the in-group/out-group effect generated by a geographical fault line was further severed or diluted by two factors: individual mobility a realistic opportunity to become a member of other group and the common expertise between two sub-teams. The study concluded with an observation that the absence of these factors resulted in strong group stereotypes, which in turn caused stronger inter-group behaviour.

Martinsson, Irene (2009) analyzed the empirical material considered comes from 11 recurring projects from two sectors: the construction sector and the IT sector. Existing research is extended by developing a conceptual framework that expresses how standardized knowledge transfer and where difficulties arise. Results show the knowledge is difficult to capture and control. Standardization is viewed as the core over which the team member, the recurring project, the permanent organization and the product claim joint ownership. Framework describes how standardization tasks are fulfilled as knowledge proceeds through the transfer process. They showed that standardized knowledge tends to take the shortest path in a transfer, i.e., to move the individual who has acquired the knowledge. However, choosing the quickest transfer path de-standardizes the knowledge. Engaging the permanent organization offers opportunities to standardize but requires a longer transfer process. This process is often too lengthy to achieve. It is difficult for the permanent organizations to transfer even existing routines. Project members often fail to use standardized knowledge. Their framework is also designed to take into account the new knowledge that develops in projects. They showed that knowledge from projects fails to complete the lengthy transfer process and remains personalized. The studied corporations resisted transfer. To provide an explanation they highlighted roles in the transfer.

Minghui Yuan; Xi Zhang; Zhenjiao Chen; Vogel, Douglas R.; Xuelin Chu. (2009, pp. 494-507), among the numerous reasons for software project failure, coordination problems are especially salient. Prior studies on coordination in software development are confined to team internal coordination and do not explicitly differentiate team internal and external coordination processes. This study presents a research model to explain the antecedents of coordination effectiveness of software developer dyads from interacting teams. In this study refer to software developer pairs where each member comes from a different team. They explore the antecedents by integrating interpersonal and technology based coordination. They test this model using data collected from 59 software developer dyads from interacting teams as well as from software developer leaders. The results reveal that the implicit knowledge sharing has a significant positive impact on coordination effectiveness. The use of explicit knowledge sharing and coordination technology has no statistically significant impact on coordination effectiveness although the teams studied were working predominantly in a collocated mode. Mutual trust and project commitment have a significant impact on knowledge sharing with mutual trust directly affecting both implicit and explicit knowledge sharing. Project commitment also has a direct impact on explicit knowledge sharing and mutual trust, but it does not directly affect implicit knowledge sharing.

Adenfelt, Mari (2010, pp. 529-538) discussed on transnational project performance is linked to knowledge sharing. The aim is to enhance the knowledge of how knowledge sharing affects transnational project performance. Using case study data, derived from a transnational project assigned with the task of developing a transnational product, show that transnational project performance was hampered by communication and coordination difficulties. The findings have shown how (1) the meaning of knowledge sharing

and (2) the organizational context as setting the boundaries for project management in practice are related to transnational project performance.

Fægri, Tor Erlend; Dybå, Tore; Dingsøy, Torgeir (2010, pp. 1118-1132) discussed the job rotation is a widely known approach to increase knowledge redundancy but empirical evidence regarding introduction and adoption in software development is scant. A lack of knowledge redundancy is a limiting factor for collaboration, flexibility, and coordination within teams and within the organization. The scientific objective of this investigation was to explore benefits and challenges with improving knowledge redundancy among developers participating in job rotation. There were two practical objectives; (a) to establish customer support as a legitimate organizational function that would shield developers from support enquiries, and (b) to contribute to improved flexibility in project staffing by enabling overlapping product experience among developers. The method used they used action research to integrate organizational change with scientific inquiry. During a period of eighteen weeks, nine developers rotated to customer support.

## 8. Analysis and Interpretation

Mean Obtained and expected score on “Knowledge regarding the Control and Coordination of GSD Projects” and results of one sample ‘t’ test

Mean	S.D	Mean expected (min)	Difference	‘t’ value	P value
3.68	.183	4.00	.31	38.48	.0

Table 1

Source: Primary Data

The mean score for the entire sample was 3.68 out of the maximum score of 5. A minimum test value of 4.00 was fixed to see the agreement by respondents on the component ‘knowledge regarding control and coordination of GSD projects, the sample had the mean value of 3.68. One sample ‘t’ test revealed a significant difference having deficit from the test value of 4.00 ( $t=38.48$ ;  $P=0$ ). On an average the sample did not reach the mean agreement on the statement.

To attain project goals successfully, knowledge on standard practices are required, all the respondents have shown their perception on higher level of knowledge is required to attain the project goals. Every project has its own set of complexity levels, correspondingly the knowledge required to execute the project also be at different level. Senior members will be having much more hold to determine the project goal. In order to carry out different activities in the organization, communication plays a major role. Every organization will have their own set of channels and levels for communication. So there are certain changes which are required for effective and efficient communication. Majority of the respondents agreed for the changes in interaction and communication among employees in the organization.

Sharing the right knowledge among the employees is an important activity and it mainly could be carried through different channels and activities. All the respondents have different level of perception on each tool. Training is one of the effective and efficient tool, because it carries out through its own set of different activities and processes. Having a group discussion frequently, help the people to be upgraded knowledge on right information. Also regular interaction will help infrequent updation on the changes. In order to attain the effectiveness and efficient of given task, motivation plays a major role. It mainly urges and attracts people for better performance. There are many ways of motivation through various activities and processes and which would line directly or indirectly to their personal life or professional carrier growth. All the respondents have different level of perception on each motivation factor.

The human actors are the only ones who can process, share and create new knowledge by interacting with each other and with the technologies. Regarding knowing as something people do (rather than looking at knowledge as something that people have) draws attention to the need to research, ways in which the systems that mediate knowledge and action are changing and might be managed.

In order to find and resolve the issues, seniors preferred to interact with the concerned person in the organisation. For the authority of controlling particular group management has to change their team structure. Interaction among team is very important, because they directly interact with customer. For communication, seniors always prefer good communicator to interact taking into consideration of effectiveness of communication. Management adopts the policies and frameworks to carry out the smooth operation. Every organization will not change the Vision and Mission statements for long run, these statements is mainly to alert the members of the organization to step into the organizational growth. Changes in interaction and communication relate to control and coordination of GSD projects, all the respondents have different level of perception on related information. In an organization every activity will be having their own set of importance to perform with respect to particular department.

Right information sharing is a major role, usually people will not disclose the confidential information. Some of the generic information could be shared to inform or help some other employees in the organization. In this case all the respondents have different level of perception on the shared information. Sharing of the knowledge on product and market is very essential which helps in general awareness in order to understand the operations and activities associated with organization mission and vision.

## 9. Findings

We find that knowledge regarding control and coordination of GSD projects is low in selected software companies. Because the obtained total mean value 3.68 has not reached the expected mean value 4.00 out of 5.00. To obtain this result, some of the major factors have been considered and those factors with the results are as follows.

For the knowledge regarding GSD projects, all the respondents agreed that, there must be more than 80 percent of the knowledge of the standard procedure is required for attaining the project goals. For changes in interaction and communication (with peers, superiors, subordinates, users etc.) as a result of geographic dispersion, about 92 percent of the respondents agreed on some of the factors are changes in management team structure, technical team structure, organizational structure and departments, 58 percent of the respondents agreed on the information on advanced technology and about 60 percent of the respondents agreed on personality skills information. 56 percent of the respondents agreed that knowledge sharing management among the employees at GSD projects through some of the tools are training, group discussion and regular interaction and assignments.

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The knowledge regarding control and coordination of GSD projects is low in selected software companies, and there should 80 percent of the knowledge required as per the standard/ written procedures etc is required to attain the project goals. In order to enhance the knowledge level of an employee, they should be aware of some of the key areas are software products, market, organization, technology etc for better project execution and understanding.

## 10. Conclusion

In GSD projects, knowledge management among the team members plays a critical role. As per the standard practices and written procedures, more than 80 percent of knowledge is required to attain the project goals. The changes in interaction and communication (with peers, superiors and subordinates, users etc.) as a result of geographic dispersion is mainly due to some of the factors are changes in management team structure, changes in technical team structure, changes in policies and frameworks, changes in organizational structure and changes in mission and vision statement. Apart from the mentioned information, still there are some other information that have been shared, they are general information about products/ industries, information on advanced technology and information on personality skills. Some of the important tools used for knowledge sharing management are through training, by group discussion, through regular interaction and follow up's.

Usually there will not be much direct focus on vision and mission statements towards the control and coordination of GSD projects. Importance of vision and mission statements relates to knowledge on control and coordinating the various activities, some of the importance are customer satisfaction oriented, company growth oriented, technology oriented, employee oriented and product/market oriented. Authorized entities, steering committees and project managers help on control and coordination towards some focuses are customer oriented services, company growth oriented, employee oriented policies and procedures and product/market oriented.

## 11. Suggestion

In order to avoid the major difficulties in control and coordination at GSD projects, team members should be aware on some of the key aspects like technology variation, cultural differences and knowledge among team members. For the problems on control and coordination of GSD projects, developers/ team leaders and project managers should be alert on the initial, execution and final stages of the project.

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